

T'AU EMPIRE

AUN'VA

[LEGENDS]

65 PTS



AUN'VA						4+
M	T	SV	W	LD	OC	
6"	3	5+	5	7+	1	

ETHEREAL GUARD						4+
M	T	SV	W	LD	OC	
6"	3	5+	2	7+	1	

✂ MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Close combat weapon	Melee	1	6+	2	0	1
Supreme honour blade	Melee	3	3+	5	0	1

AUFSTELLUNG

1x Aun'va - Equipped with: Close combat weapon

2x Ethereal Guard - Equipped with: Supreme honour blade

ABILITIES

Duality Shield

Once per battle, each time an attack targets this unit, it can use this ability. If it does, until the end of the phase, models in this unit have a 2+ invulnerable save.

Paradox of Duality

Each time an attack targets this unit, subtract 1 from the Hit roll and subtract 1 from the Wound roll.

Supreme Loyalty (Aura)

While a friendly T'AU EMPIRE unit is within 6" of this unit, each time that unit takes a Battle-shock or Leadership test, add 1 to that test.

CORE RULES

◆ Lone Operative

Unless part of an attached unit, this unit is not visible to enemy models unless they are within 12" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons unless the attacking model is within 12" of this unit.

If this ability takes the form Lone Operative X", unless part of an attached unit, this unit is not visible to enemy models unless they are within X" of this unit, and it cannot be targeted by [INDIRECT FIRE] weapons unless the attacking model is within X" of this unit.